

# Game visuals ////////////////////////////////////// //////////////////////////////////// BRANDit

Hieronder zijn visuals te vinden van de game BRANDit. Samen met het interactie ontwerp in dit document en het flash prototype geeft dit een compleet beeld van de ontwerp van het spel.

## 1.1 Introduction page

**BRANDit**

Welcome to **BRANDit**. Please listen carefully



**SKIP INTRO**

## 1.2 Introduction page: menu

# BRANDit

Which game would you like to try?

**WATCHit** **TUNEit** **MATCHit** **SHAREit**

Listen to the audio and show your best brand skills:

**BRANDit**

your *score* ————— your *price*

[PLAY INTRO](#)

## 2.1 WATCHit

# BRANDit

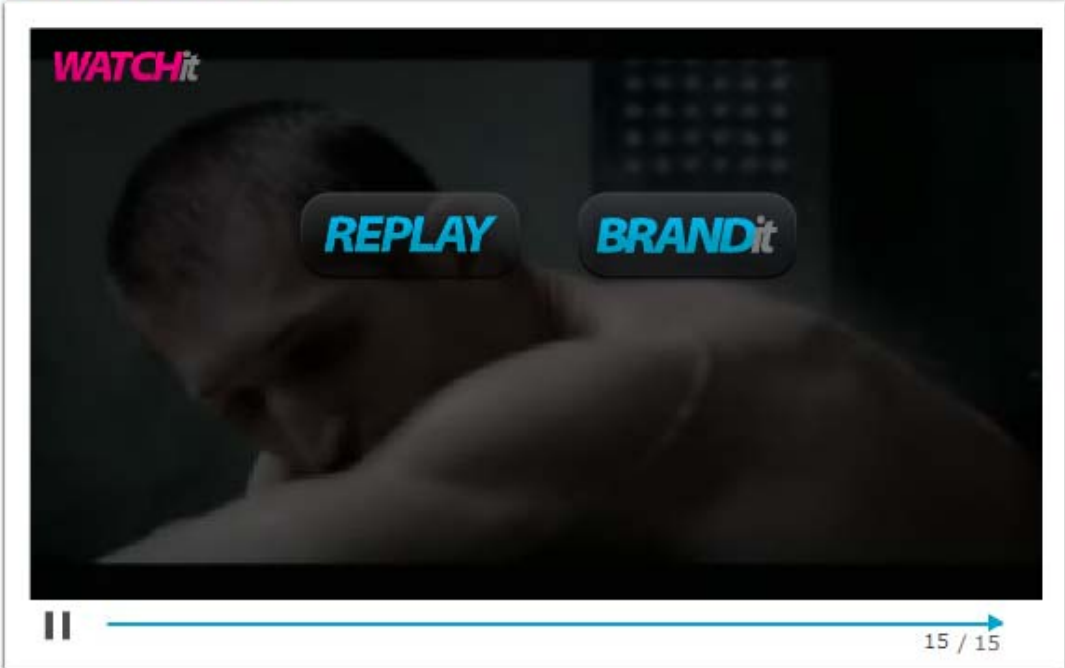
**WATCHit**

|| —————▶ 3 / 15

[SKIP MOVIE](#)

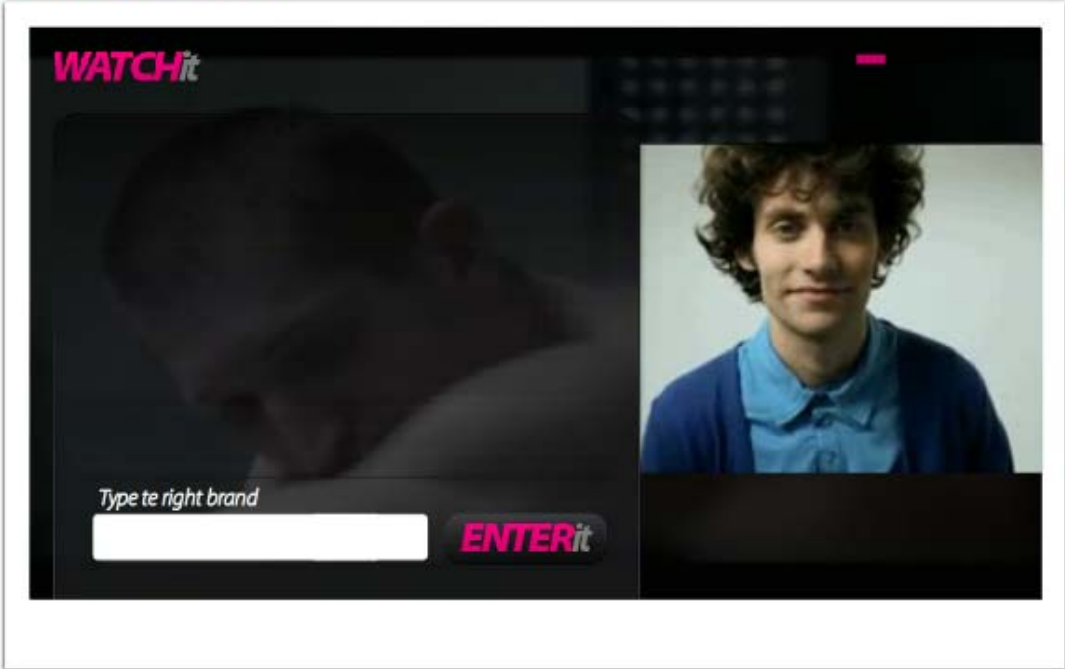
2.1.1 WATCHit replay or start game

**BRANDit**



2.1.2 WATCHit game

**BRANDit**



2.2 TUNEit

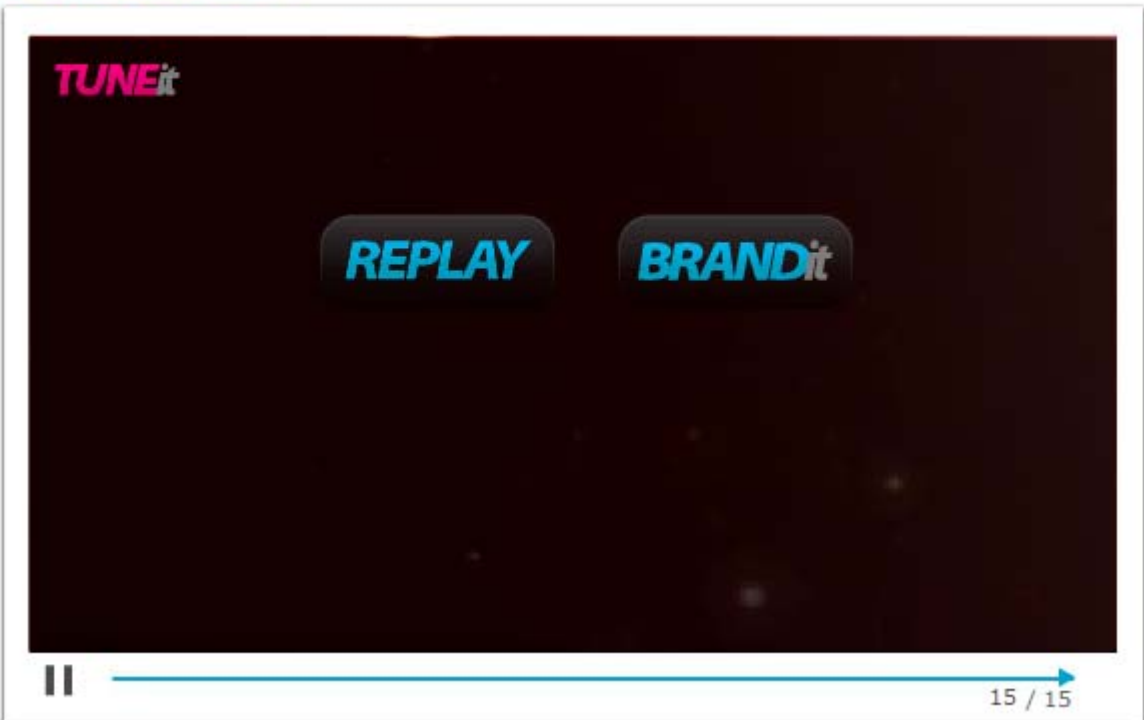
**BRANDit**



**SKIP AUDIO**

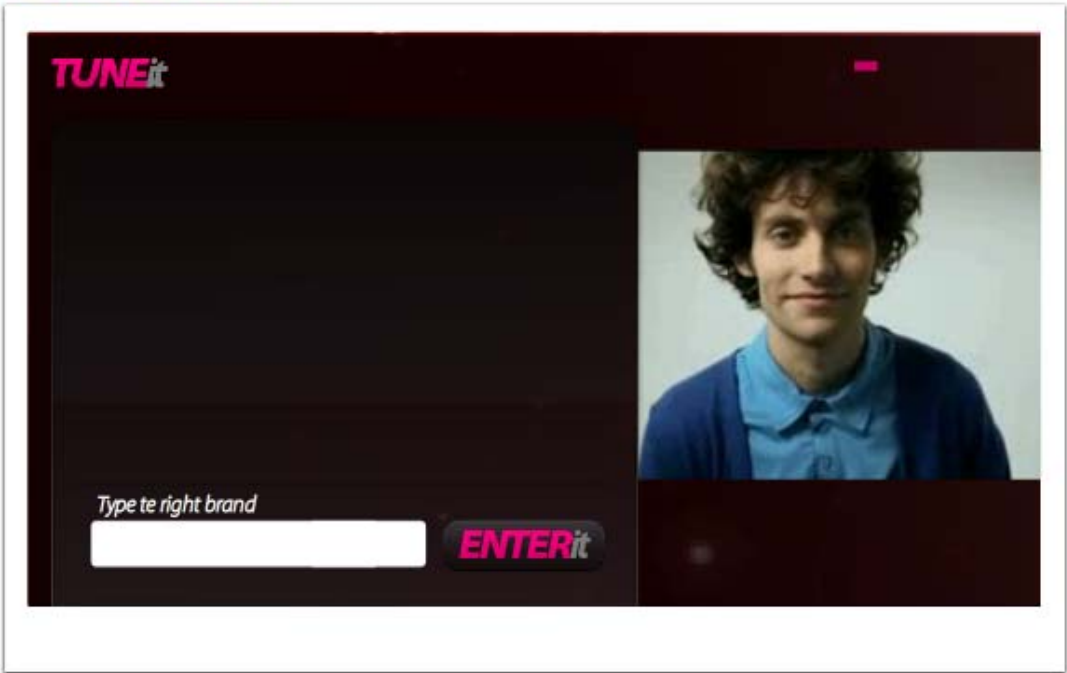
2.2.1 TUNEit replay or start game

**BRANDit**



2.2.2 TUNEit game

# BRANDit



2.3 MATCHit

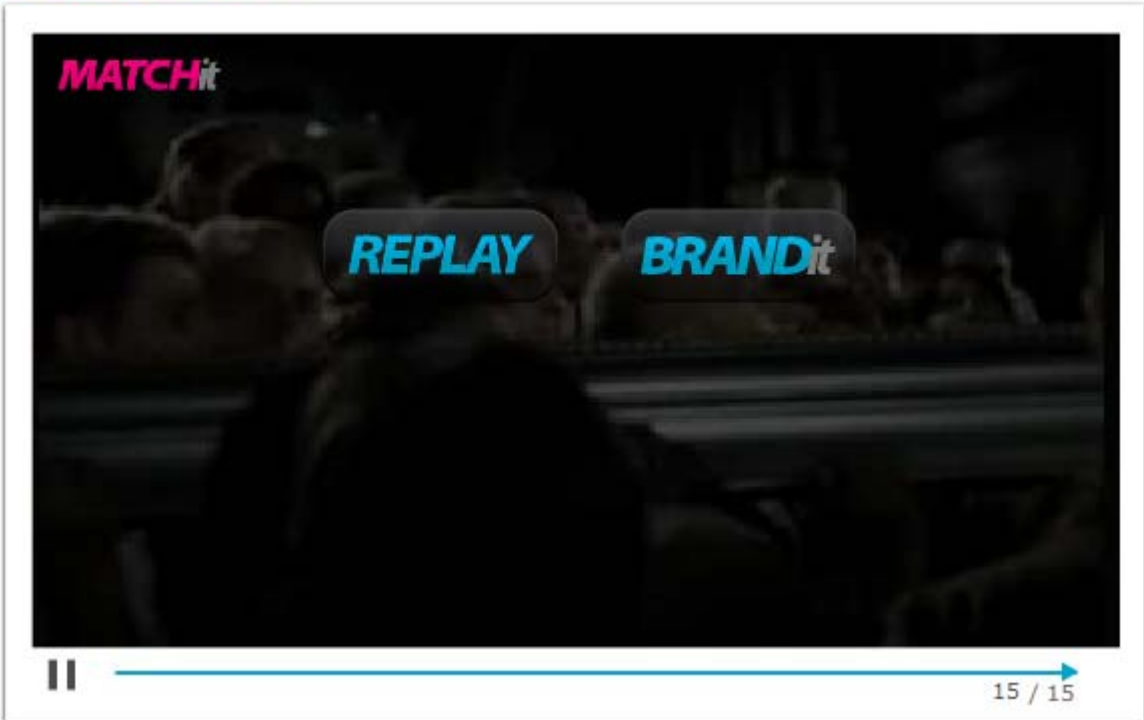
# BRANDit



SKIP MOVIE

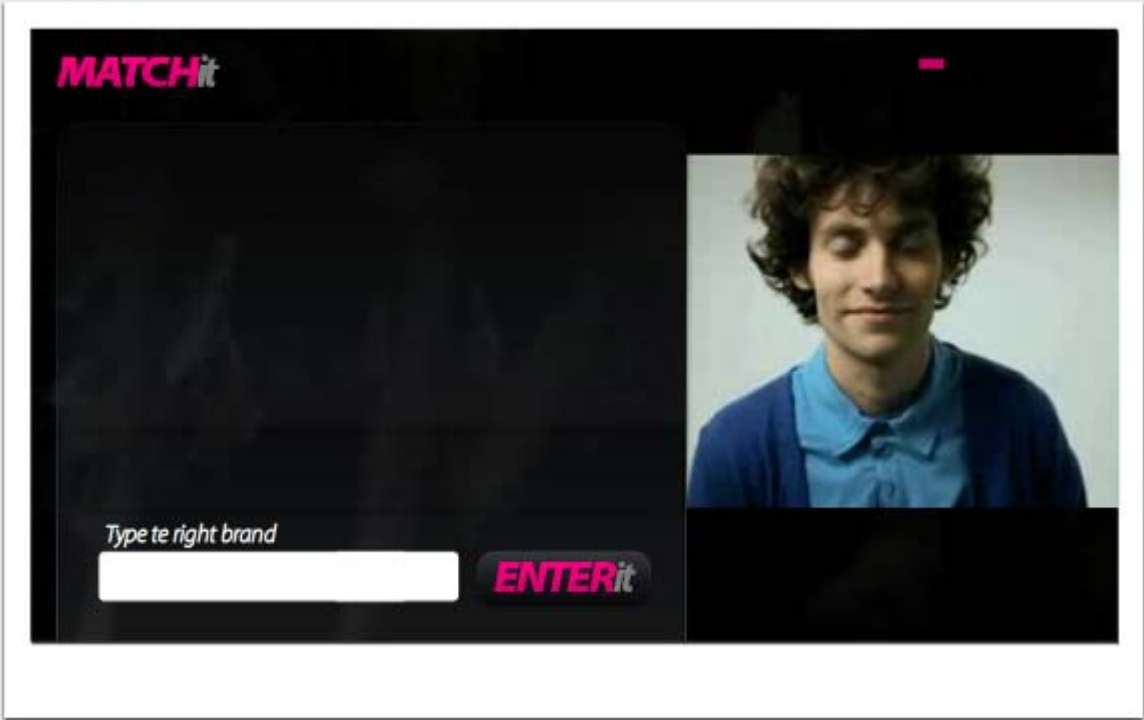
2.3.1 MATCHit replay or start game

**BRANDit**



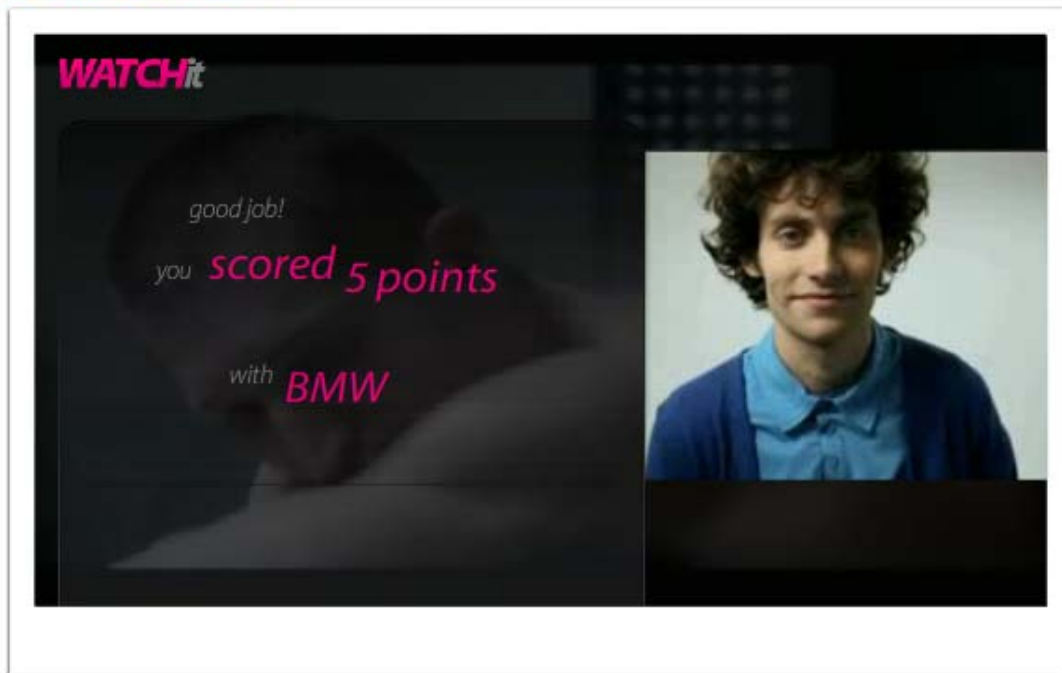
2.3.2 MATCHit game

**BRANDit**



## 2.4 SCOREit – shows score after game

**BRANDit**



## 2.5 SHAREit

**BRANDit**

Share your brand skills with your friends!

